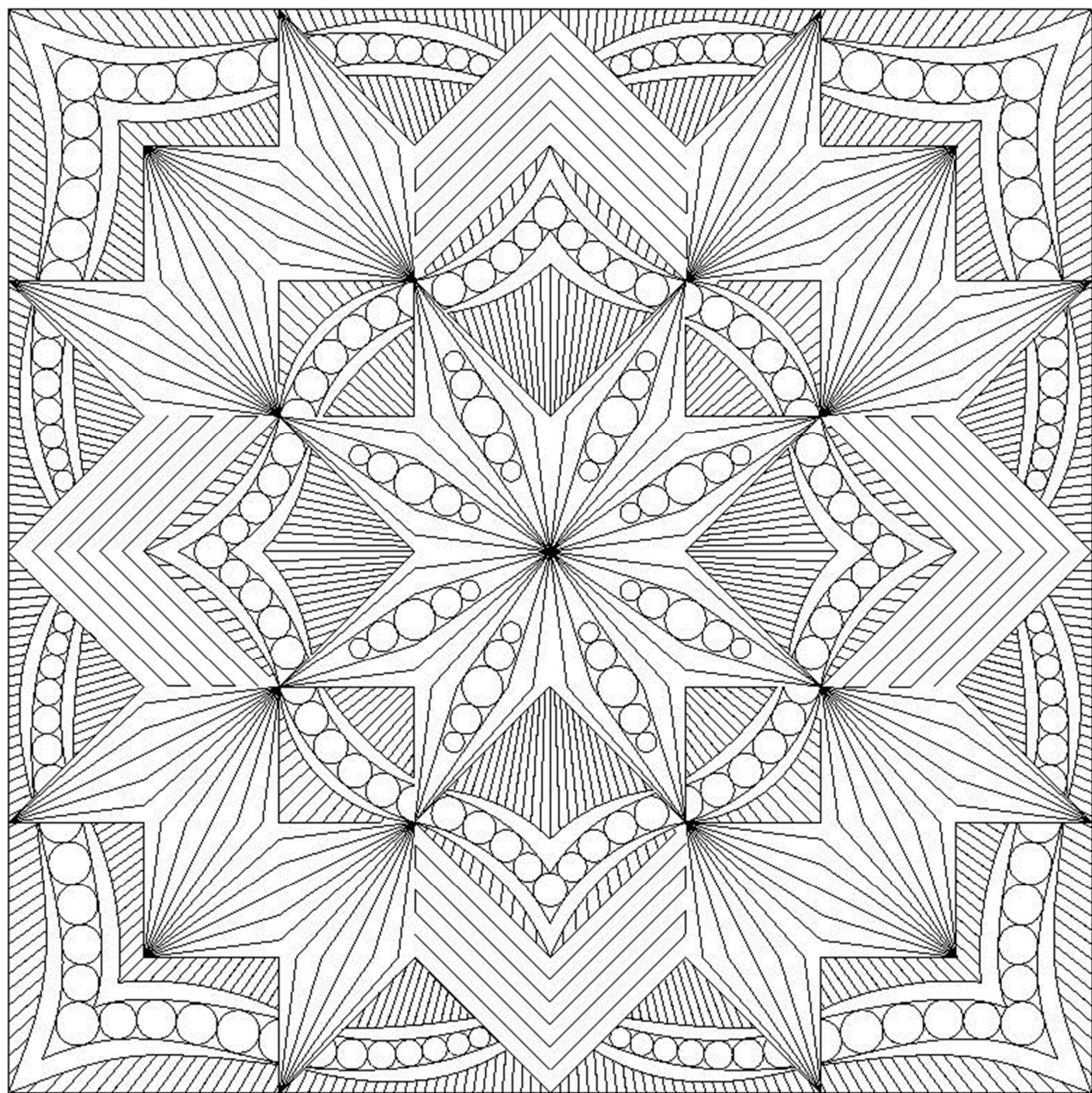
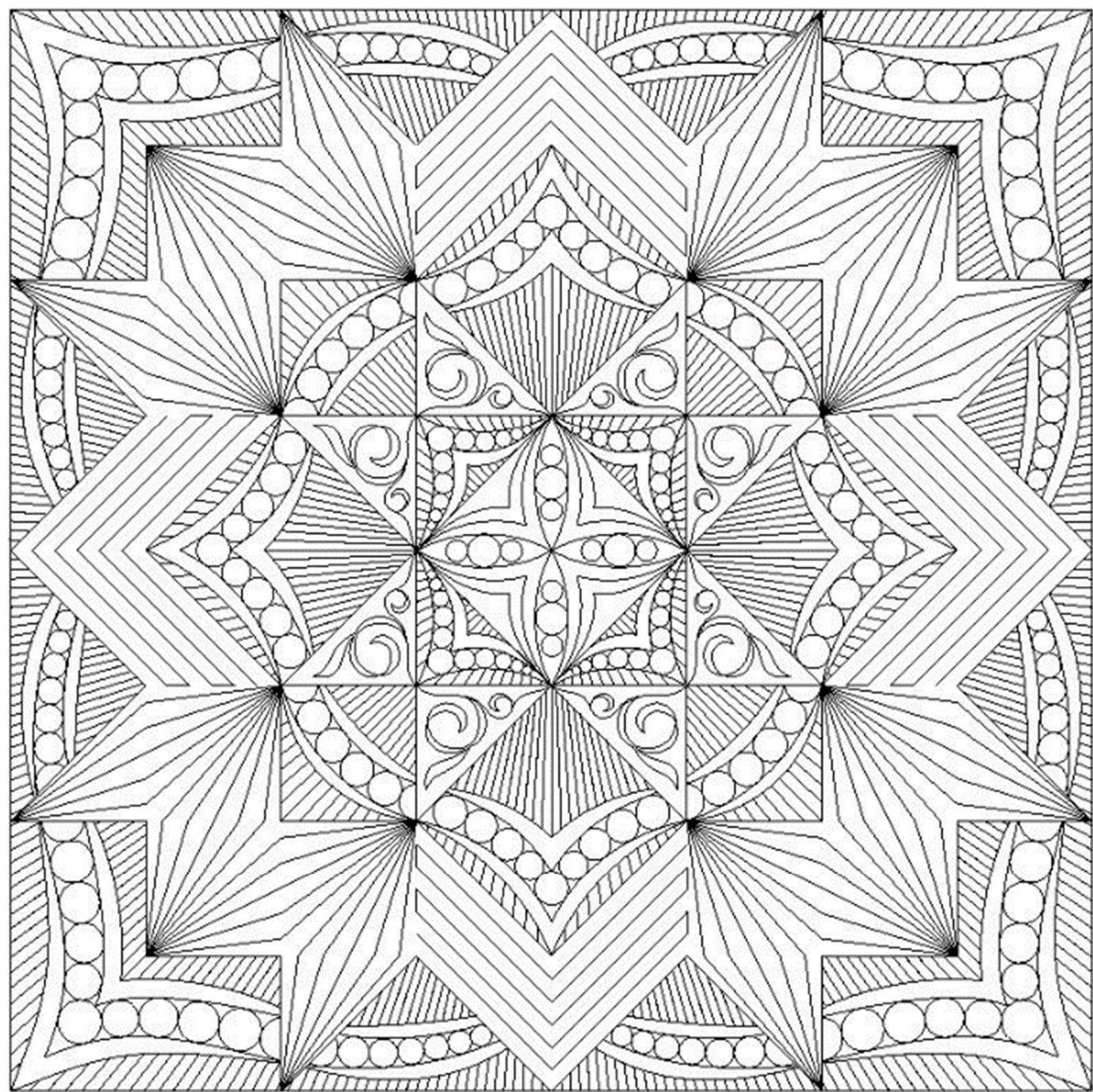


Carpenter's Star/Moda Love Full Set



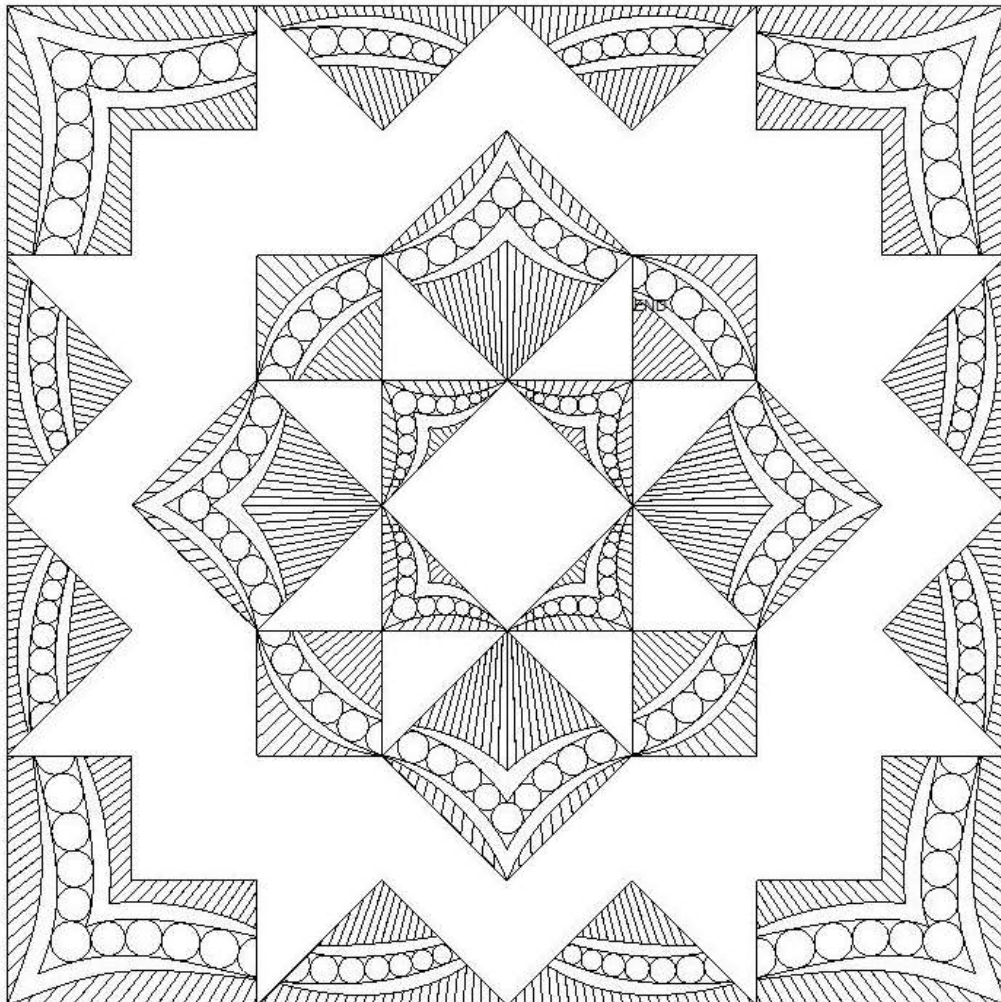




General Tips

- Know your stitching path to help surf and keep your stitches in the ditch
- Increase SPI. I like to stitch 14 SPI
- Be conscientious about shrinkage due to the density of matchstick quilting. Do not set up too much to stitch at one time. Even though it takes more time, I recommend setting up each block of the background to stitch individually starting with SID before stitching the pattern
- Matchstick quilting is designed to radiate from the center of the quilt and may look asymmetrical when viewed individually (especially the outside triangles)
- Before “fill” ensure that your pattern is only overlapping one boundary
- String of pearls patterns must be manually added to the screen (drag and drop or place using repeat pattern). Due to the odd shapes and extended fill lines they can not be dropped into a boundary
- Patterns are designed for 4” squares. If your block size is different, I recommend drawing the appropriate sized boundary and adjusting the size of the patterns using the orange/purple handles using the placement diagrams for reference. Save the adjusted pattern to your project for later use

String of Pearls

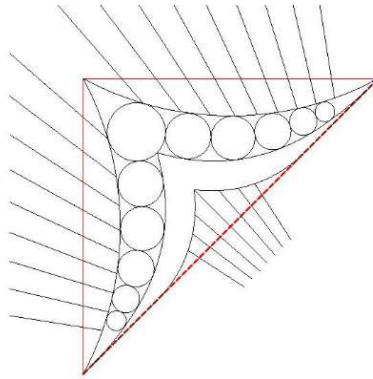


Inner Small Triangle

Pattern is P2P but depending on the accuracy of the piecing it may be better to place patterns individually and slightly smaller than the block prior to “fill” and then connect patterns to sew continuously using P2P line

Although there is shrinkage you may be able to stitch these 4 triangles continuously depending on your comfort level surfing the quilt top to keep you stitching where you want it

Use Gray handles to locate the peak of the arc in the corner (reference placement diagram below)

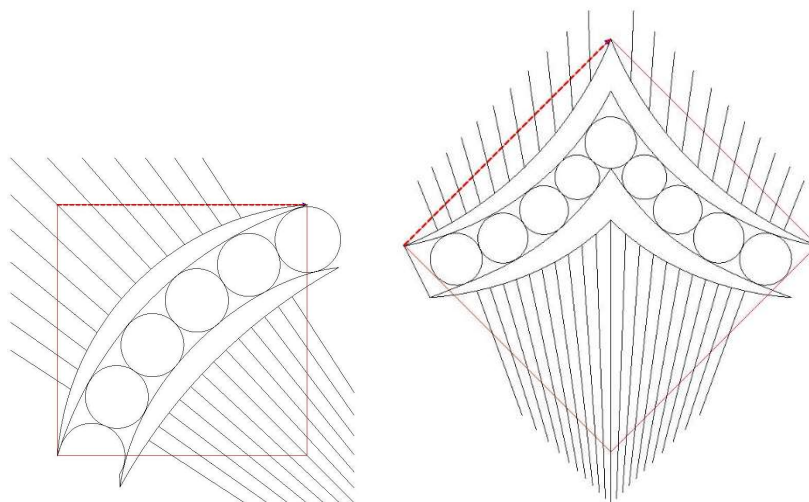


Inner Large Square and Inner Small Square

Treat each square individually

Place pattern on screen and use purple/orange handles to size it to your boundary prior to using the gray handles to position it within the block aligning the beginning, end and peak of the arc (reference placement diagram below)

Fill inside

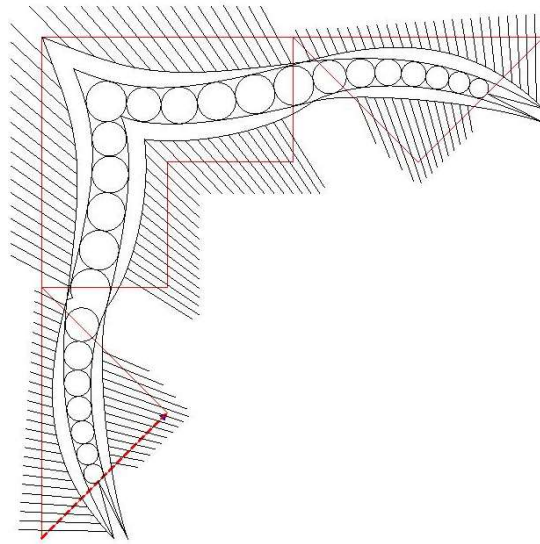


Outer Corner and Triangles

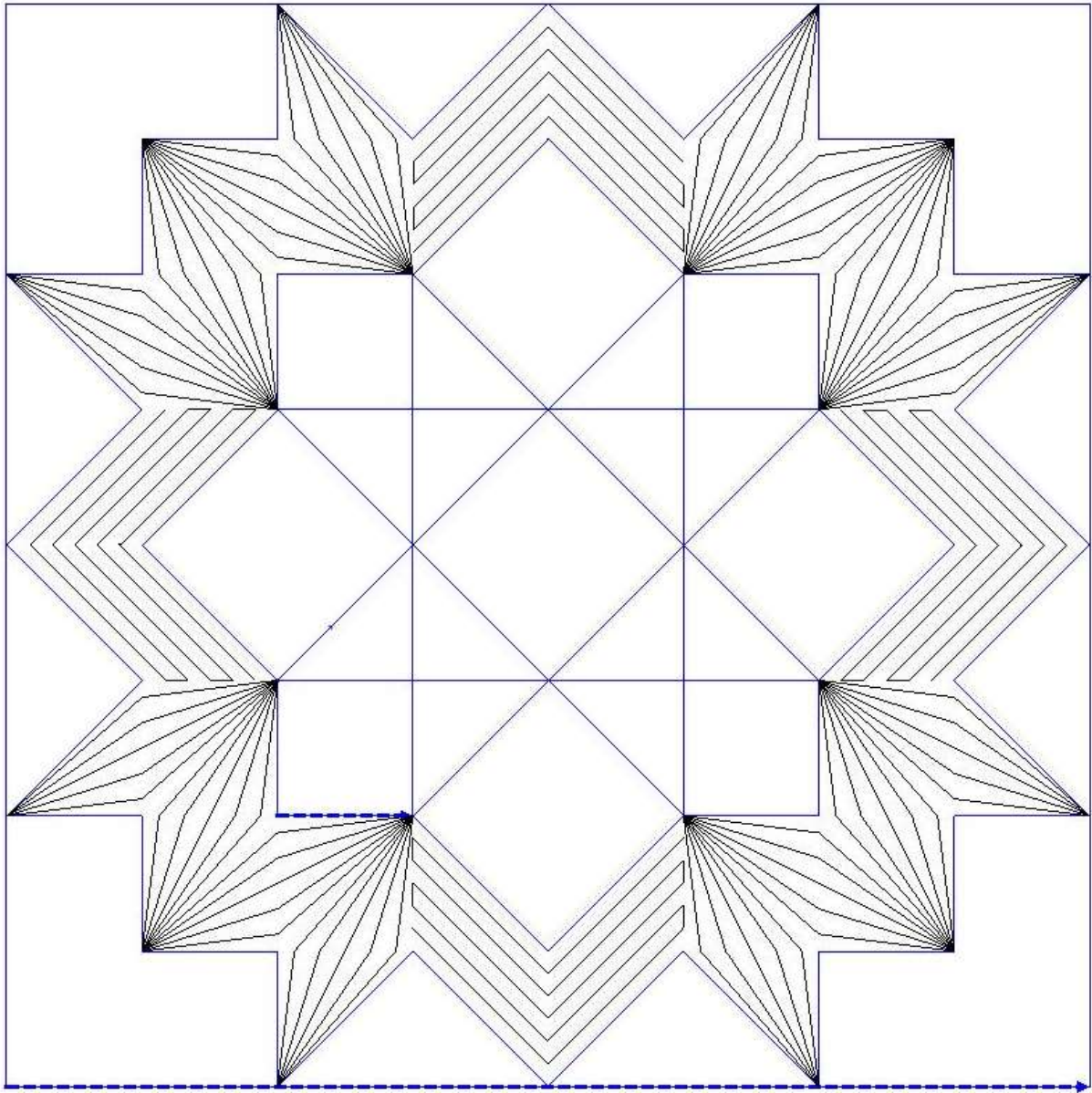
Treat each section separately

Place the corner pattern and both adjacent triangles on screen so tips of arcs are touching. Use purple/orange handles to size patterns to your boundary prior to using the gray handles to position them within the block aligning the peak of the arc in the outside corner (reference placement diagram below).

Toggle triangle patterns “sewn.” “Fill inside” and stitch corner pattern. After stitching corner draw a new boundary for the triangle patterns to ensure accuracy of fill

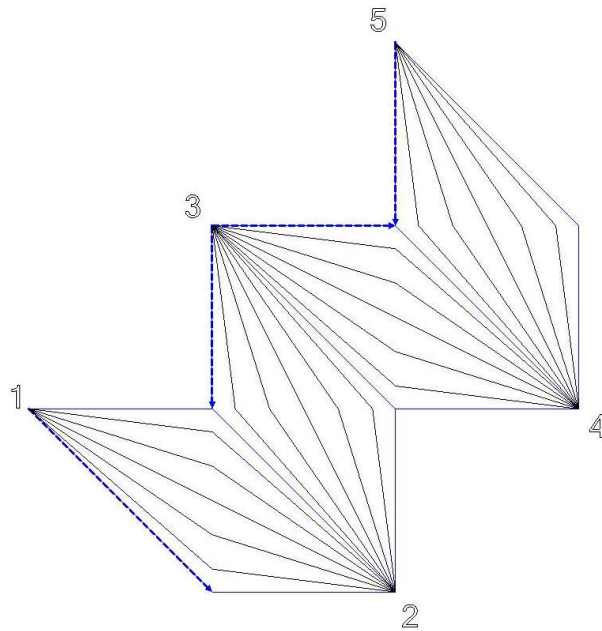


Geometrics



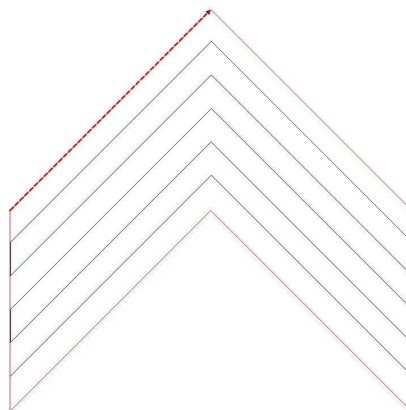
Parallelogram

Multi select 2 parallelogram patterns (p2p parallelogram and p2p parallelogram reverse) by clicking on each pattern while holding down the ctrl key. Starting at the tip of one parallelogram click the corners until you have placed 4 patterns (if they do not place correctly either select the patterns in the opposite order or click your patterns out in the opposite order). Use placement guide as a reference



Chevron Lines

Place the pattern onto your screen and position within your boundary. For more accuracy you may enlarge the pattern to be slightly larger than your boundary and use fill after positioning so the travel lines stitch in the ditch

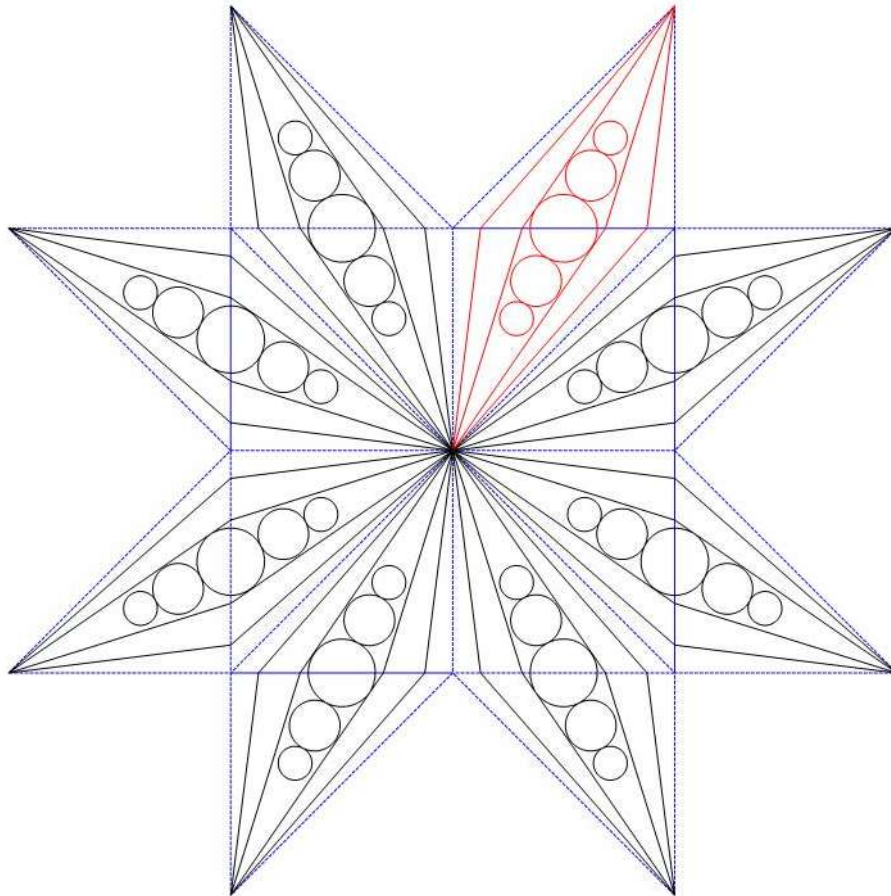


Carpenter's Star Blade

Created for star blocks made with half square triangles (such as a Carpenter's Star)

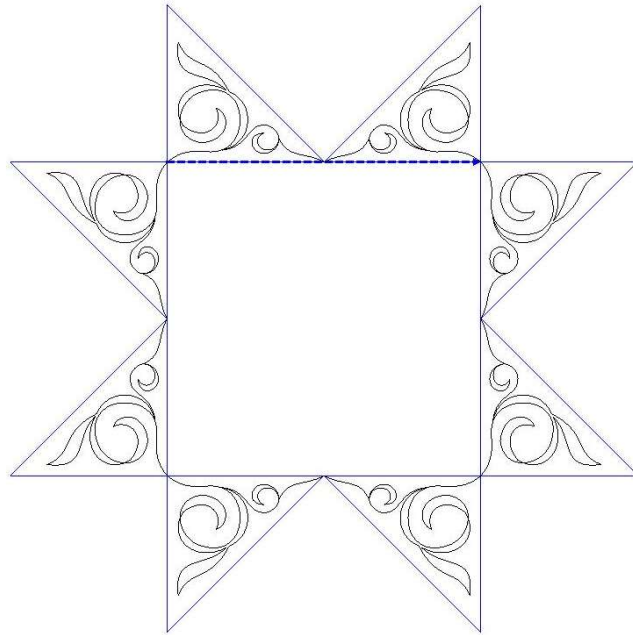
These patterns are easy to place using repeat pattern by setting Point Location to "Startpoint."

After adding both patterns on you screen, create a star using circular array on each pattern. You can now adjust each of the 8 patterns individually using the gray handles so the peak of the star blades fall at the tip of your star boundary. Once your individual patterns are adjusted to you can join if desired.



Twirl Star Point

Multi-select both P2P patterns to place continuously around your block utilizing draw pattern



P2P Arcs with Pearls Center Square

Create a simple block using draw pattern with grid snap on to ensure that the peaks line up in the center correctly. Manually move the newly created pattern into your boundary and adjust to fit.

